ALFONZO'S™
ARCTIC ADVENTURE

INSTRUCTION BOOKLET
This official walrus is your assurance that Spoony Bard Productions has reviewed this product and it has met our standards for entertainment value involving poking things with a stick.

This game cartridge is not licensed by Nintendo.
Thank you for selecting **Alfonzo’s Arctic Adventure** for play on the Nintendo Entertainment System.

Please read this instruction booklet before playing your new game, then save the booklet for future reference.

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**Troubleshooting**

- This game is equipped with a multi-region CIC. The lock-out chip is region switchable by pressing the Reset button on your console, saving the last working region.
- If the correct region is not found after pressing the Reset button 8 or more times, you may need to clean the 72-pin connector in the console.
- This game is not compatible with emulation-based consoles such as the RetroN 5 and Retro Freak.

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The Story So Far...

It was a regular old day in the Arctic, just like any other. The sky was clear, the air was crisp and cold, and Bob and Alfonzo were hungry.

As the two friends prepared to collect some fish for breakfast, a strange light filled the sky. Suddenly, before Alfonzo’s very eyes, Bob vanished!

Shocked by what he had just witnessed, Alfonzo vowed then and there to find his missing friend.

And so it begins...
Getting Things Started

When you first power on the game, you will be greeted with the title screen. Press up or down on the Control Pad to choose an option, then press Start.

Game Options

NEW GAME This will begin a new game for one player.

PASSWORD Continue a one-player game using a password.

2P MELEE Challenge a friend in a 2 Player Melee battle!
Game Controls

Control Pad  Press left or right to move left or right.
            Press up or down to climb up or down ladders.
            Press up to enter doors or read signs.
            Press down to duck. You can crawl left or right.

A Button    Tap for a small jump, or hold for a high jump.
B Button    Perform a character-specific attack (page 8).
Start Button Pause the game and view your password.
Select Button Cycle through menu options.
Choosing your Character

You will begin each level using Alfonzo. If you would like to switch to a different character, you will need to find an igloo. When you find an igloo, press up on the Control Pad to enter and switch characters. Not every level contains an igloo. For these levels, you will use Alfonzo.

2 Player Melee

If you would like to face off with a friend, you can duke it out in 2P Melee mode by choosing this option from the title screen. Choose one of the four characters and face off in one of sixteen stages. Earn points by defeating your opponent or collecting fish. Be careful, because if you die, you will lose a point. Whoever has the most points when the time limit runs out is the winner!
Meet Our Heroes

Alfonzo
The main character. Attacks using his stick. Average jumping power.

Magnus
Available in snowy levels. Uses a downward punch attack. He is the strongest jumper.

Fenwood
Available in forest levels. Can defeat enemies by touching them, but cannot jump very high.

The Girl
Find her in caves. Attacks by throwing swords. The second best jumper, but she cannot duck.
**The World Map**

*Alfonzo’s Arctic Adventure* is split into 6 different episodes. Each episode has its own world map. At the top of the world map screen you can see the episode number, your golden fish total (page 11), and the number of remaining lives that you have. Move Alfonzo using the Control Pad and press the A button to enter a level. When a level has been cleared, it will be marked with a blue X, and you will be allowed to walk past it on the map.

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**The Boss**

At the end of each world map, you will find the episode’s boss. Once you enter a boss fight, you will no longer be able to access the map, so make sure you have finished up any remaining business first. Defeating a boss will take you to the next episode.
Clearing a Level

You will find fish scattered throughout each level of the game. Use Alfonzo and his friends to collect all of the fish in the level to clear it.

This may sound simple, but there are plenty of enemies and obstacles in your path that would love nothing more than to see you fail, so be careful!

At the top of the screen, you can see the status bar. This will display the name and number of the level that you are playing, your lives, and your fish total along with the number of fish in the level.

Once a level has been cleared, you will no longer be able to enter it, so make sure to check the area for secrets first!
Tips From Bob

• There are “golden fish” hidden throughout the game. Finding one of these fish will reward you with an extra life. Try to collect them all!

• If you are having trouble getting through a level, try reading a sign. They often contain useful information that may help you.

• If you lose all of your lives, you can continue the game as many times as you would like. However, you will lose any golden fish that you have collected so far.

• Some levels contain secret exits which can open up new paths on the world map.

• Make a habit of exploring before collecting all of the fish. Remember, once you have cleared a level, you cannot go back in to look for any secrets that you may have missed.
Special Thanks

A big thank you to all of the Kickstarter backers. Your support is what made physical release of this game possible.

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